

ShowILBM

COLLABORATORS

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REVISION HISTORY

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Chapter 1

ShowILBM

1.1 ShowILBM.guide

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1.2 Introduction

ShowILBM is a little utility which makes it possible to display ILBM files. It opens its own screen to make all the display modes allowed by your Amiga graphic chips available.

This program can only be run under Kickstart v2.04 or higher and uses the locale library if it exists. For the moment, only English and French are available.

You should notice that this program has never been tested with the AGA components.

1.3 Starting from the Workbench

Once ShowILBM has been started by clicking twice on its icon, it opens a file requester asking for a picture to display. As soon as a file name has been given by the user, it opens a screen and displays the picture. It then waits for the user to press a key or a mouse button to close the screen.

The following tool types can be used :

MOUSE=ON to tell ShowILBM to display the mouse pointer on the screen (by default, the pointer is invisible),

TIMEOUT=<duration> to tell ShowILBM how long the picture should be displayed (in seconds). In this case, pressing a key or clicking on the mouse buttons will be ineffective.

1.4 Starting from the Shell

When ShowILBM is started from the Shell, the syntax is :

ShowILBM [<image>] [REQ] [MOUSE] [TIMEOUT <duration>], where :

<image> is the name of the ILBM file,

REQ tells ShowILBM to display a possible error message in a requester and not in the Shell window,

MOUSE tells ShowILBM to make the mouse pointer invisible,

TIMEOUT <duration> tells ShowILBM to display the picture <duration> seconds. In this case, pressing a key or clicking on the mouse buttons will not close the screen.

If the <image> file is actually an ILBM file, ShowILBM opens a screen and draws the picture. It then waits for the user to press a key or a mouse button to close the screen (if the TIMEOUT option has not been specified).

1.5 Error messages

ShowILBM can display the following error messages :

"Can't open intuition library v37" :

The intuition library version 37 (or higher) is not available. You should use a more recent Kickstart version (at least 2.04).

"Can't open dos library v37" :

The dos library version 37 (or higher) is not available. You should use a more recent Kickstart version (at least 2.04).

"Can't open graphics library v37" :

The graphics library version 37 (or higher) is not available. You should use a more recent Kickstart version (at least 2.04).

"Can't open iffparse library v37" :

The iffparse library version 37 (or higher) is not available. You should use a more recent Workbench version (at least 2.04).

"Can't open asl library v37" :

The asl library version 37 (or higher) is not available. You should use a more recent Workbench version (at least 2.04).

"Can't open icon library v37" :

The icon library version 37 (or higher) is not available. You should use a more recent Kickstart version (at least 2.04).

"Out of memory" :

ShowILBM needs more memory. Try to free some by closing some applications or windows.

"Can't read file" :

The chosen file cannot be read. This might be caused by a non-existent file name, a disk removed too quickly from the drive, a lack of memory, ...

"The file is not an IFF file" :

The chosen file is not an IFF file.

"The file is not an ILBM file" :

The chosen file is not an ILBM file.

"Can't open a screen" :

There isn't enough chip memory to open a screen. Try to free some by closing some screens and windows and retry. If the problem remains, this means that the picture is too big.

"Cannot get screen mode" :

The screen mode needed to display the picture cannot be obtained by your Amiga graphic chips.

"Cannot open a window" :

There isn't enough chip memory to open a window. Try to free so-

me by closing unused screens and windows.

1.6 History

08.08.94 : first released version (0.9) of ShowILBM.

1.7 Copyright

ShowILBM is a freeware. This means that it is copyright by Jean-Yves Oberlé but it may be freely distributed.

No guarantee of any kind is given that the program is reliable. The author cannot be made responsible for any damage which is caused by the use of his program.

For any suggestions, bug reports, ... you can write to the author :

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